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# Static Bug Detection Through Analysis of Inconsistent Clones

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# Redundancy in Software

Eclipse 3.2.2, ClassFile.java, 12 instances

```
this.contents[localContentsOffset++] = (byte) (251 + numberOfDifferentLocals);
this.contents[localContentsOffset++] = (byte) (offsetDelta >> 8);
this.contents[localContentsOffset++] = (byte) offsetDelta;
int index = currentFrame.getIndexOfDifferentLocals(numberOfDifferentLocals);
int numberOfLocals = currentFrame.getNumberOfLocals();
for (int i = index; i < currentFrame.locals.length && numberOfDifferentLocals > 0; i++) {
    if (localContentsOffset + 6 >= this.contents.length) {
        resizeContents(6);
    }
    VerificationTypeInfo info = currentFrame.locals[i];
    if (info == null) {
        this.contents[localContentsOffset++] = (byte) VerificationTypeInfo.ITEM_TOP;
    } else {
        switch (info.id()) {
            case T_boolean :
            case T_byte :
            case T_char :
            case T_int :
            case T_short :
                this.contents[localContentsOffset++] = (byte) VerificationTypeInfo.ITEM_INTEGER;
                break;
            case T_float :
                this.contents[localContentsOffset++] = (byte) VerificationTypeInfo.ITEM_FLOAT;
                break;
            case T_long :
                this.contents[localContentsOffset++] = (byte) VerificationTypeInfo.ITEM_LONG;
                i++;
                break;
            case T_double :
                this.contents[localContentsOffset++] = (byte) VerificationTypeInfo.ITEM_DOUBLE;
                i++;
                break;
            case T_null :
                this.contents[localContentsOffset++] = (byte) VerificationTypeInfo.ITEM_NULL;
                break;
            default:
                this.contents[localContentsOffset++] = (byte) info.tag;
                switch (info.tag) {
                    case VerificationTypeInfo.ITEM_UNINITIALIZED :
                        int offset = info.offset;
                        this.contents[localContentsOffset++] = (byte) (offset >> 8);
                        this.contents[localContentsOffset++] = (byte) offset;
                        break;
                    case VerificationTypeInfo.ITEM_OBJECT :
                        int indexForType = constantPool.literalIndexForType(info.constantPoolName());
                        this.contents[localContentsOffset++] = (byte) (indexForType >> 8);
                        this.contents[localContentsOffset++] = (byte) indexForType;
                }
            }
        }
        numberOfDifferentLocals--;
    }
}
break;
```

```
localContentsOffset += 2; // leave two spots for number of locals
int numberOfLocalEntries = 0;
numberOfLocals = currentFrame.getNumberOfLocals();
int numberOfEntries = 0;
int localsLength = currentFrame.locals == null ? 0 : currentFrame.locals.length;
for (int i = 0; i < localsLength && numberOfLocalEntries < numberOfLocals; i++) {
    if (localContentsOffset + 3 >= this.contents.length) {
        resizeContents(3);
    }
    VerificationTypeInfo info = currentFrame.locals[i];
    if (info == null) {
        this.contents[localContentsOffset++] = (byte) VerificationTypeInfo.ITEM_TOP;
    } else {
        switch (info.id()) {
            case T_boolean :
            case T_byte :
            case T_char :
            case T_int :
            case T_short :
                this.contents[localContentsOffset++] = (byte) VerificationTypeInfo.ITEM_INTEGER;
                break;
            case T_float :
                this.contents[localContentsOffset++] = (byte) VerificationTypeInfo.ITEM_FLOAT;
                break;
            case T_long :
                this.contents[localContentsOffset++] = (byte) VerificationTypeInfo.ITEM_LONG;
                i++;
                break;
            case T_double :
                this.contents[localContentsOffset++] = (byte) VerificationTypeInfo.ITEM_DOUBLE;
                i++;
                break;
            case T_null :
                this.contents[localContentsOffset++] = (byte) VerificationTypeInfo.ITEM_NULL;
                break;
            default:
                this.contents[localContentsOffset++] = (byte) info.tag;
                switch (info.tag) {
                    case VerificationTypeInfo.ITEM_UNINITIALIZED :
                        int offset = info.offset;
                        this.contents[localContentsOffset++] = (byte) (offset >> 8);
                        this.contents[localContentsOffset++] = (byte) offset;
                        break;
                    case VerificationTypeInfo.ITEM_OBJECT :
                        int indexForType = constantPool.literalIndexForType(info.constantPoolName());
                        this.contents[localContentsOffset++] = (byte) (indexForType >> 8);
                        this.contents[localContentsOffset++] = (byte) indexForType;
                }
            }
        }
        numberOfLocalEntries++;
    }
}
numberOfEntries++;
```

# Counter-Measures

## Existing Approaches

- *Preventive*: Detect clones, refactor to remove them
- *Constructive*: Support impact analysis with clone detection, linked editing

## Drawbacks

- Large restructurings are costly, error prone, typically infeasible in practice
- Constructive measures are no help for existing inconsistencies

## Contribution: Analytic Approach

Tool support for cost-efficient identification of inconsistencies in existing software

- + Immediately applicable to detect existing bugs
- + Complementary to existing approaches  
(both clone management and bug detection)

# Approach

1 Detect Clones

2 Locate Gaps

3 Filter (Heuristic)

4 Manual inspection of remaining inconsistent.

```
protected Document generateAntTask() {
    try {
        DocumentBuilderFactory factory =
            DocumentBuilderFactory.newInstance();
        Document doc =
            factory.newDocumentBuilder().newDocument();
        Element root = doc.createElement("project");
        root.setAttribute("name", "build");
        root.setAttribute("default", "feature_export");
        doc.appendChild(root);

        Element target = doc.createElement("target");
        target.setAttribute("name", "feature_export");
        root.appendChild(target);

        Element export = doc.createElement("pde.exportFeatures");
        export.setAttribute("features", getFeatureIDs());
        export.setAttribute("destination", fPage.getDestination());
        String filename = fPage.getFileName();
        if (filename != null)
            export.setAttribute("filename", filename);
        export.setAttribute("exportType", getExportOperation());
        export.setAttribute("useJARFormat",
            Boolean.toString(fPage.useJARFormat()));
        export.setAttribute("exportSource",
            Boolean.toString(fPage.doExportSource()));
        return doc;
    } catch (DOMException e) {
    } catch (FactoryConfigurationError e) {
    } catch (ParserConfigurationException e) {
    }
    return null;
}

protected Document generateAntTask() {
    try {
        DocumentBuilderFactory factory =
            DocumentBuilderFactory.newInstance();
        Document doc =
            factory.newDocumentBuilder().newDocument();
        Element root = doc.createElement("project");
        root.setAttribute("name", "build");
        root.setAttribute("default", "plugin_export");
        doc.appendChild(root);

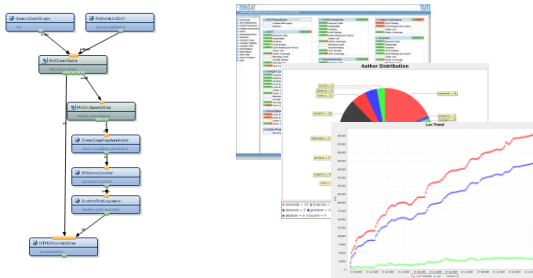
        Element target = doc.createElement("target");
        target.setAttribute("name", "plugin_export");
        root.appendChild(target);

        Element export = doc.createElement("pde.exportPlugins");
        export.setAttribute("plugins", getPluginIDs());
        export.setAttribute("destination", fPage.getDestination());
        String filename = fPage.getFileName();
        if (filename != null)
            export.setAttribute("filename", filename);
        export.setAttribute("exportType", getExportOperation());
        export.setAttribute("useJARFormat",
            Boolean.toString(fPage.useJARFormat()));
        export.setAttribute("exportSource",
            Boolean.toString(fPage.doExportSource()));
        target.appendChild(export);
        return doc;
    } catch (DOMException e) {
    } catch (FactoryConfigurationError e) {
    } catch (ParserConfigurationException e) {
    }
    return null;
}
```

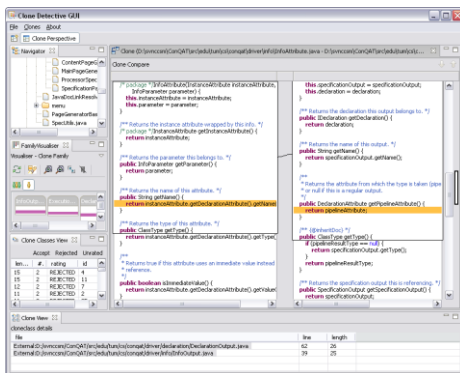
Bug 155070 in Eclipse 3.2.2

## Tools

Detection



Inspection



## Analyzed System

- Business Information System, C#
- ~215 kLoC hand-written code

## Results

- 106 inconsistencies (272 code fragments)
- 67 false positives (64%)  
(Order of commutative statements, Inconsistent use of optional braces, ...)

- 11 Probable Bugs (i.e. missing null checks)
- 8 Style issues (unused / commented code)
- 20 open inconsistencies (under investigation)

=> Interesting results for developers

# Summary

## Future Work

- More and larger industrial case studies
- Approximate Suffix-Tree based clone detection
- Release of tools under Apache License

## Contribution

- Novel approach to detect clone related bugs
- Scalable, multi-language, requires no additional information
- Complementary to existing clone detection and bug detection research
- Working tools

## Contact

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